

# Calculus of inductive constructions

In this document,

$$\begin{array}{l} \text{CIC = Calculus of inductive construction} \\ \text{CoC = Calculus of constructions} \end{array} \quad \left. \begin{array}{l} \text{CIC} \\ \text{CoC} \end{array} \right\} \text{CoC} \subseteq \text{CIC}$$

In CoC, everything is a term, including types:

$$t ::= x \mid t \ t' \mid \lambda x : t. \ t' \mid \Pi x : t. \ t' \mid s$$

$\uparrow$   
variable

↑  
can depend on  $x$

The type of a type is called a sort.

In CoC, the set of sorts is:

$$\mathcal{S} := \{\text{Prop}\} \cup \{\text{Type}_i \mid i \in \mathbb{N}\}$$

A  $\Pi$ -type (a.k.a a dependent function type) behaves a lot like a  $\lambda$ -abstraction. But the two are completely different: if  $R : A \rightarrow A \rightarrow \text{Prop}$  is a binary relation,

- $\lambda(x:A). R x x$  is the type of elements in  $\text{rel}^0$  w/ themselves
- $\Pi(x:A). R x x$  is the set of proofs that  $R$  is reflexive.

$\lambda x:A. R x x$

We need an infinite hierarchy of sorts:

$$\text{Prop} : \text{Type}_1 : \text{Type}_2 : \dots : \text{Type}_i : \text{Type}_{i+1} : \dots$$

Since, if  $\mathcal{S} : \mathcal{S}$ , we open ourselves to paradoxes similar to Russell's.

Some properties require "induction" to be proven. On  $\mathbb{N}$ , the type of natural numbers, it is:

$$\prod_{P: \mathbb{N} \rightarrow \text{Prop}} (\prod_{n: \mathbb{N}} (P_n) \rightarrow (\prod_{n: \mathbb{N}} (P(s n)))) \rightarrow \prod_{n: \mathbb{N}} (P_n)$$

*nat-ind*

where  $s_0 : \mathbb{N}$  represents zero

and  $s : \mathbb{N} \rightarrow \mathbb{N}$  represents the successor function.

When building a proof assistant, type checking should always be automatic: the user shouldn't have to achieve this task (assuming the given program is well-typed).

We define a relation  $\Gamma \vdash t : T$  where  $t, T$  are terms and  $\Gamma$  is a context.

We also define the relation  $\Gamma \vdash$ .

judgement

" $\Gamma$  is well-formed"

" $t$  has type  $T$  and  
 $\Gamma$  is well-formed"

$$\frac{\Gamma \vdash}{\Gamma \vdash \text{Prop} : \text{Type}_1}$$

$$\frac{\Gamma \vdash}{\Gamma \vdash \text{Type}_i : \text{Type}_{i+1}}$$

$$\frac{\Gamma \vdash (x : A) \in \Gamma}{\Gamma \vdash x : A}$$

$$\frac{\Gamma \vdash A : \delta \quad x \notin \text{dom } \Gamma \quad x \in \delta}{\Gamma, x : A \vdash}$$

We make sure there are no duplicate variable names in  $\Gamma$

$$\frac{\Gamma, x : A \vdash t : B}{\Gamma \vdash \lambda(x : A). t : \prod(x : A). B}$$

$$\frac{\Gamma \vdash f : \prod(x : A). B \quad \Gamma \vdash a : A}{\Gamma \vdash f a : B[a/x]}$$

We should always choose "the smallest one above  $A$ " in the sort hierarchy.

$$\frac{\Gamma, x : A \vdash B : \text{Prop}}{\Gamma \vdash \prod(x : A). B : \text{Prop}}$$

$$\frac{\Gamma, x : A \vdash B : \text{Type}_i \quad \Gamma \vdash A : \text{Type}_i}{\Gamma \vdash \prod(x : A). B : \text{Type}_i}$$

Generalizing the abstraction rule from simply typed  $\lambda$ -calculus:

the type of the output can depend on the input.

When  $B$  is in Prop then, no matter the "level" at which  $A$  is in the type hierarchy,  $\prod_{x : A} B$  is always a proposition.

"Prop is impredicative"

It's the only impredicative sort (or it'd result in an inconsistent system).

$$\frac{\Gamma \vdash t : A \quad \Gamma \vdash B : \delta \quad A \leq B \quad (\delta \in \mathcal{S})}{\Gamma \vdash t : B}$$

What does  $A \leq B$  mean?

1. Cumulative universes:  $\text{Prop} \leq \text{Type}_1 \leq \dots \leq \text{Type}_i \leq \text{Type}_{i+1} \leq \dots$

2. Types are considered "modulo computation" i.e.  $\text{mod} =_{\text{P}}$

Computation steps won't appear in the final proof tree (c.f. later).

Some definitions:

$$\perp := \prod_{C:\text{Prop}} C$$

$$\exists x:A, B := \prod_{C:\text{Prop}} (\prod_{x:A} B \rightarrow C) \rightarrow C$$

a.k.a a  $\Sigma$ -type  
(a dependent pair type)

Natural deduction

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$$\frac{\Gamma \vdash B[t/x]}{\Gamma \vdash \exists x:A, B}$$

$$\frac{\Gamma \vdash p : B[t/x]}{\Gamma \vdash \lambda(C:\text{Prop}) \, \lambda(H : \prod_{x:A} B \rightarrow C). \, \Pi t \, p : \exists x:A, B}$$

$$\frac{\Gamma \vdash \exists x:A, B \quad \Gamma, B \vdash C \quad x \notin \text{dom}(\Gamma) \cup \text{FV}(C)}{\Gamma \vdash C}$$

$$\frac{\Gamma \vdash t : \exists x:A, B \quad \Gamma, x:A, p:B \vdash u : C \quad x \notin \text{dom}(\Gamma) \cup \text{FV}(C)}{\Gamma \vdash t C (\lambda x:A. \lambda(p:B). u) : C}$$

Here, our logic is constructive: when we prove  $\exists x:A, B$ , we can always know a term  $t:A$  such that  $B[t/x]$ .

Leibniz's definition of equality: for  $x, y : A$ ,

$$(x = y) := \prod_{P:A \rightarrow \text{Prop}} P_x \rightarrow P_y.$$

We can derive intro/elim rules for this definition of equality:

$$\frac{}{\Gamma \vdash t = t}$$

$$\frac{\Gamma \vdash t = u \quad \Gamma, x:A \vdash B : \text{Prop} \quad \Gamma \vdash B[t/x]}{\Gamma \vdash B[u/x]}$$

## Inductive Definitions

To name, arity, set of constructors

For example, for N:

Inductive  $N : \text{Type} :=$  {  
 |  $I_0 : N$   
 |  $S : N \rightarrow N$ } N is the initial algebra  
 with those two operations

General rules: When we declare

parameters  
 (all the same for all definitions)

Inductive I **cons** :  $A x :=$  arity  
 type of constructor c written C

$I_c : \prod_{x_1 : A_1} \prod_{x_2 : A_2} \dots \prod_{x_n : A_m}$   
 $\vdots$

$A_i$ : type of argument  
 of constructor c

$m_1 \dots m_n$   
 list of  $m_i$  to index

(could add mutual inductive ... maybe later ... or never ...)

This definition is well-formed if

1. Arity has the form  $\prod_{y_1:B_1} \dots \prod_{y_n:B_n} s$  with  $s \in S$ .

2. Type of constructors are well-typed:

$$(I : \prod_{\text{pars}} A_i), \text{pars} \vdash C : s \quad (*)$$

- if  $s$  is predicative (i.e.  $\neq \text{Prop}$ ) then  $(*)$  requires all  $A_i : s$  or  $A_i : \text{Prop}$
- if  $s = \text{Prop}$  then:
  - either all  $A_i : \text{Prop}$  are predicative
  - one  $A_i : \text{Type}$ : no impredicative
- positivity condition: occurrences of  $I$  should only occur strictly positively in  $A_i$ .  
This means one of these cases:
  - non rec:  $I$  doesn't occur in  $A_i$
  - simple case:  $A_i = I t_1 \dots t_k$  and  $I$  doesn't occur in  $t_k$
  - functional case:  $A_i = \prod_{y: B_1} B_2$  and  $I$  doesn't occur in  $B_1$   
and  $I$  occurs positively in  $B_2$
  - nested case:  $A_i = J \underbrace{t_1 \dots t_n}_{\text{pars}} \underbrace{t'_1 \dots t'_q}_{\substack{\text{I occurs} \\ \text{positively} \\ \text{in } t'_k \\ k \in [1, q]}}$   
 another  
inductive  
definition  
constructor  
 ↓  
 I doesn't occur in  
 $t'_k$   
 $k \in [1, q]$ .

After that, we add to the context  $\Gamma$ :

- the inductive type  $I : \prod_{\text{pars}} A_i$
- the constructors: the  $i^{\text{th}}$  constructor for  $I$ ,

$$\text{Constr}(i, I) : \prod_{\text{pars}} C_i$$

where  $C_i$  is the type  
of the  $i^{\text{th}}$  constructor

- two elimination rules

1) Recursor / Pattern matching:

$$N\text{-rec} : \prod_{P: N \rightarrow \text{Prop}} (\prod_{y_1} P(y_1)) \rightarrow \left( \prod_{n:N} P(s_n) \right) \rightarrow \prod_{n:N} (P(n))$$

"case by case reasoning"

2) Induction

$$N\text{-ind} : \prod_{P: N \rightarrow \text{Prop}} (\prod_{y_1} P(y_1)) \rightarrow \left( \prod_{n:N} (P(n) \rightarrow P(s_n)) \right) \rightarrow \prod_{n:N} (P(n))$$

Here is the pattern matching term:

$$\Gamma \vdash t : I \text{ para } t_1 \dots t_p, y_1, \dots, y_p, x : I \text{ para } y_1, \dots, y_p \vdash P : A \quad \underbrace{\left( x_1 : A_1, \dots, x_n : A_n \vdash u : P[y_1/x_1, \dots, y_p/x_p, c_{x_1 \dots x_p}/t] \right)}$$

$$\Gamma \vdash \left( \begin{array}{l} \text{match } t \text{ as } x \\ \text{in } I - y_1 \dots y_p \text{ return } P \\ \text{with} \\ \vdots \\ | c x_1 \dots x_n \Rightarrow u \\ \vdots \\ \text{end} \end{array} \right) : P[t_1/y_1, \dots, t_p/y_p, t/x]$$

This pattern matching is very primitive: we only look at "one level" at a time.  
Plus, it should always be complete (i.e. there's a branch for every constructor).

We can reduce the match...with... with an  $\eta$ -reduction.

Supporting more complex pattern matching is possible. However, it isn't done at

the CIC stage but at the parsing / constructing the AST stage:

Complex pattern matching  $\rightsquigarrow$  Simple / primitive pattern matching.

In Coq / Rocq, the "as  $x$  in  $I - y_1 \dots y_n$  return  $P$ " is omitted.  
We can deduce these fields "from the context."

However, pattern matching can be used to define types too.

Also, it is possible to match inductively defined relations (including equality).

Type checking conditions: How are  $s$  (from the inductive def<sup>o</sup>) and  $s'$  (from the pattern matching) related?

When  $s = \text{Type}$ ; then  $s'$  has no restriction

When  $s = \text{Prop}$  then  $s'$  must be Prop.

Exceptions: if  $s = \text{Prop}$  and  $I$  is predicative  
that is,

- zero / one constructors
- all  $A_i : \text{Prop}$

$\vdash$  applies to  $\perp, =, \wedge, \dots$

Fixpoints

When we write

Fixpoint  $f(x_1:A_1) \dots (x_m:A_m) \{ \text{struct } x_m \} : B := t$ .

it gets translated as

fix  $f(x_1:A_1) \dots (x_m:A_m) : \prod_{x_{m+1}:A_{m+1}} \dots \prod_{x_m:A_m} B :=$

$\lambda(x_{m+1}:A_{m+1}) \dots \lambda(x_m:A_m). t$

An expression like

fix  $g(y_1:T_1) \dots (y_n:T_n) : B := t$

is well typed in  $\Gamma$  iff

1)  $\Gamma, f : \prod_{y_1:T_1} \dots \prod_{y_n:T_n} B, y_1:T_1, \dots, y_n:T_n \vdash A : B$

2) recursive calls to  $f$ , like  $(f u_1 \dots u_n)$  are done only with  $u_n$  structurally smaller than  $x_n$ .

To achieve  $\beta$ -reduction, we start with the nth term until

we end up with a constructor.